



Verdun

Verdun is a squad-based multiplayer FPS in a WW1 setting. The game is inspired by the infamous battle of Verdun in 1916.

The game includes many historically accurate features such as true WW1 weaponry, historical maps based on sectors of the Western Front and authentic characters. The game immerses you both graphically and auditory into one of the bloodiest conflicts fought in Europe.

The true trench warfare offers a unique battlefield for tactical squad play in the Frontlines game mode and rifle Deathmatch. The Frontlines game mode is unique in its tactical complexity, where players are levelling in different types of squads, each with their own tactics and roles. The realistic trenches create an extra challenge for the players, where teamwork and tactical cunning are essential for success, which is; dominate the trenches in the Western Front!

Verdun key features include:

- Realistic World War 1 setting – WW1 art, character levelling, weaponry, accurate French and Belgium maps
- Tactical squad-based FPS – squad compiling and levelling
- True trench warfare – real-time dynamic frontline
- Chemical weaponry: Tactical gas deployment and immersive gas mask experience
- WW1 atmosphere – typical WW1 music, the grim level style and an authentic user interface

Verdun is looking forward to their launch on the 12th of February, 2015!